USING CLICKERS AT U-M:



RESULTS FROM AN 11-CLASS SURVEY

Survey Goals

Clickers are wireless, handheld transmitters used in student response systems. Faculty use clickers for various purposes, such as assessing students' prior knowledge, checking students' understanding, administering tests and quizzes during lecture, and taking attendance and recording participation. We surveyed students to

- 1) examine whether the use of clickers motivates and engages students,
- 2) find out whether students feel that clickers help them learn, and
- 3) explore effective practices when using clickers.

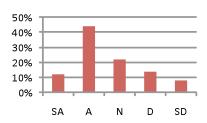
Survey Population

- 11 classes during Fall 2007 (from chemistry, biology, physics, MCDB, math, statistics, economics, sociology, and psychology)
- 1363 respondents (RR=44%)
- 81% freshman or sophomore
- 50% female and 48% male

Using clicker questions during lectures I thinl helps me clarify whether I understand lectur

SD

Survey Results



I would like my instructor to ask more

course concepts.

clicker questions.

50%

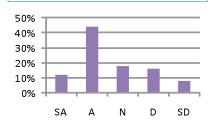
40%

30%

20%

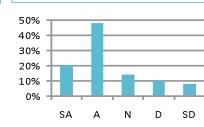
10%

I think more about the material during lecture when a clicker question is asked compared to questions without clickers.



Using clickers in class is a better approach

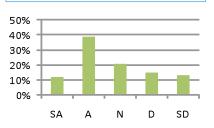
to getting students to interact.



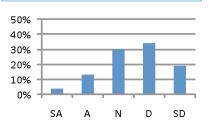
I like using clickers.

SA

Α



Using clickers in class increases my interest in the course subject.



SA=Strongly Agree A=Agree N=Neutral D=Disagree SD=Strongly Agree

Student Comments

"Answering questions allows me to see if I actually understand concepts, and [the clicker questions] provide a quick three-minute break in lecture."

"I enjoy that our clicker questions were not graded for the correct answer, [they] only checked our attendance. Therefore, we could truly work through what we would do without the pressure of our grade to really learn the material."

"[Using clickers] really does help clarify information because it's intimidating to raise your hand in front of 300 students."

"They just frustrated me. I'm in class to learn and I get punished for not knowing what I am currently learning by getting Qwizdom guestions wrong."

"The purpose of clickers should be for interactive learning, not for attendance."

Conclusions

Students reported that clicker questions increase their level of engagement by encouraging them to come to class prepared and requiring them to pay more attention during lecture. Students also indicated that clickers help clarify whether they understand concepts and compel them to think more about class material. The cost of purchasing the clicker and technical difficulties encountered with their use were commonly cited drawbacks of clickers. In addition, students reported that they do not like simple clicker questions that only record their answers or take attendance.



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